

Problem Set 2

Model Answers

Problem 1

Part (a)

It will suffice to use induction on X to show that, for all $w \in X$, $w \in Y$. There are five steps to show.

- (1) We must show that $\% \in Y$, and this follows since $\% \in \{0, 1\}^*$ and $\mathbf{diff} \ \% = 0$.
- (2) Suppose $x, y \in X$, and assume the inductive hypothesis: $x, y \in Y$. We must show that $0x0y1 \in Y$. Because $x, y \in Y$, it follows that $0x0y1 \in \{0, 1\}^*$. And, since $x, y \in Y$, we have that $\mathbf{diff} \ x = 0 = \mathbf{diff} \ y$, so that $\mathbf{diff}(0x0y1) = \mathbf{diff} \ 0 + \mathbf{diff} \ x + \mathbf{diff} \ 0 + \mathbf{diff} \ y + \mathbf{diff} \ 1 = 1 + 0 + 1 + 0 + -2 = 0$, completing the proof that $0x0y1 \in Y$.
- (3) Suppose $x, y \in X$, and assume the inductive hypothesis: $x, y \in Y$. We must show that $0x1y0 \in Y$. Because $x, y \in Y$, it follows that $0x1y0 \in \{0, 1\}^*$. And, since $x, y \in Y$, we have that $\mathbf{diff} \ x = 0 = \mathbf{diff} \ y$, so that $\mathbf{diff}(0x1y0) = \mathbf{diff} \ 0 + \mathbf{diff} \ x + \mathbf{diff} \ 1 + \mathbf{diff} \ y + \mathbf{diff} \ 0 = 1 + 0 + -2 + 0 + 1 = 0$, completing the proof that $0x1y0 \in Y$.
- (4) Suppose $x, y \in X$, and assume the inductive hypothesis: $x, y \in Y$. We must show that $1x0y0 \in Y$. Because $x, y \in Y$, it follows that $1x0y0 \in \{0, 1\}^*$. And, since $x, y \in Y$, we have that $\mathbf{diff} \ x = 0 = \mathbf{diff} \ y$, so that $\mathbf{diff}(1x0y0) = \mathbf{diff} \ 1 + \mathbf{diff} \ x + \mathbf{diff} \ 0 + \mathbf{diff} \ y + \mathbf{diff} \ 0 = -2 + 0 + 1 + 0 + 1 = 0$, completing the proof that $1x0y0 \in Y$.
- (5) Suppose $x, y \in X$, and assume the inductive hypothesis: $x, y \in Y$. We must show that $xy \in Y$. Because $x, y \in Y$, it follows that $xy \in \{0, 1\}^*$. And, since $x, y \in Y$, we have that $\mathbf{diff} \ x = 0 = \mathbf{diff} \ y$, so that $\mathbf{diff}(xy) = \mathbf{diff} \ x + \mathbf{diff} \ y = 0 + 0 = 0$, completing the proof that $xy \in Y$.

Part (b)

We begin by proving a useful lemma:

Lemma PS2.1.1

For all $w \in \{0, 1\}^*$, if $\mathbf{diff} \ w \geq 1$, then $w = x0y$, for some $x, y \in \{0, 1\}^*$ such that $\mathbf{diff} \ x = 0$ and $\mathbf{diff} \ y = \mathbf{diff} \ w - 1$.

Proof. Suppose $w \in \{0, 1\}^*$ and $\mathbf{diff} \ w \geq 1$. Let $u \in \{0, 1\}^*$ be the shortest prefix of w such that $\mathbf{diff} \ u \geq 1$, and let $y \in \{0, 1\}^*$ be such that $w = uy$. Then $u \neq \%$, so that $u = xb$ for some $x \in \{0, 1\}^*$ and $b \in \{0, 1\}$. Thus $w = uy = xby$. Since x is a shorter prefix of w than u , we have that $\mathbf{diff} \ x \leq 0$.

Suppose, toward a contradiction, that $b = 1$. Then $\mathbf{diff} x + -2 = \mathbf{diff}(x1) = \mathbf{diff}(xb) = \mathbf{diff} u \geq 1$, so that $\mathbf{diff} x \geq 3$ —contradiction. Thus $b = 0$.

Summarizing, we have that $u = xb = x0$, $w = uy = x0y$, $\mathbf{diff} u \geq 1$, $\mathbf{diff} w \geq 1$ and $\mathbf{diff} x \leq 0$. Since $\mathbf{diff} x + 1 = \mathbf{diff}(x0) = \mathbf{diff} u \geq 1$, we have that $\mathbf{diff} x \geq 0$. But $\mathbf{diff} x \leq 0$, and thus $\mathbf{diff} x = 0$. Finally, since $\mathbf{diff} w = \mathbf{diff}(x0y) = 0 + 1 + \mathbf{diff} y = 1 + \mathbf{diff} y$, we have that $\mathbf{diff} y = \mathbf{diff} w - 1$. \square

Now, we use the lemma to prove that $Y \subseteq X$. Since $Y \subseteq \{0, 1\}^*$, it will suffice to show that, for all $w \in \{0, 1\}^*$,

$$\text{if } w \in Y, \text{ then } w \in X.$$

We proceed by strong string induction. Suppose $w \in \{0, 1\}^*$, and assume the inductive hypothesis: for all $x \in \{0, 1\}^*$, if x is a proper substring of w , then

$$\text{if } x \in Y, \text{ then } x \in X.$$

We must show that

$$\text{if } w \in Y, \text{ then } w \in X.$$

Suppose $w \in Y$. We must show that $w \in X$. There are three cases to consider.

- Suppose $w = \%$. Then $w = \% \in X$, by part (1) of the definition of X .
- Suppose $w = 0t$, for some $t \in \{0, 1\}^*$. Since $1 + \mathbf{diff} t = \mathbf{diff}(0t) = \mathbf{diff} w = 0$, we have that $\mathbf{diff} t = -1$. Let $u \in \{0, 1\}^*$ be the shortest prefix of t such that $\mathbf{diff} u \leq -1$, and let $v \in \{0, 1\}^*$ be such that $t = uv$. Then $u \neq \%$, so that $u = xb$ for some $x \in \{0, 1\}^*$ and $b \in \{0, 1\}$. Hence $t = uv = xbv$. Since x is a shorter prefix of t than u , we have that $\mathbf{diff} x \geq 0$. Furthermore, every prefix of x has a non-negative diff.

Suppose, toward a contradiction, that $b = 0$. Since $\mathbf{diff} x + 1 = \mathbf{diff}(x0) = \mathbf{diff}(xb) = \mathbf{diff} u \leq -1$, we have that $\mathbf{diff} x \leq -2$. But $\mathbf{diff} x \geq 0$ —contradiction. Thus $b = 1$.

Summarizing, we have that $u = xb = x1$, $t = uv = x1v$, $w = 0t = 0x1v$, $\mathbf{diff} t = -1$, $\mathbf{diff} u \leq -1$, $\mathbf{diff} x \geq 0$ and every prefix of x has a non-negative diff. Since $\mathbf{diff} x + -2 = \mathbf{diff}(x1) = \mathbf{diff} u \leq -1$, we have that $\mathbf{diff} x \leq 1$. But $\mathbf{diff} x \geq 0$, and thus we have that $\mathbf{diff} x \in \{0, 1\}$. Hence there are two sub-cases to consider.

- Suppose $\mathbf{diff} x = 0$. Because $-2 + \mathbf{diff} v = 0 + -2 + \mathbf{diff} v = \mathbf{diff}(x1v) = \mathbf{diff} t = -1$, we have that $\mathbf{diff} v = 1$. Since $\mathbf{diff} v \geq 1$, Lemma PS2.1.1 tells us that $v = y0z$, for some $y, z \in \{0, 1\}^*$ such that $\mathbf{diff} y = 0$ and $\mathbf{diff} z = \mathbf{diff} v - 1$. Hence $w = 0x1v = 0x1y0z$ and $\mathbf{diff} z = 0$. Since $\mathbf{diff} x = \mathbf{diff} y = \mathbf{diff} z = 0$, we have that $x, y, z \in Y$. Because x, y and z are proper substrings of w , the inductive hypothesis tells us that $x, y, z \in X$. By part (3) of the definition of X , we have that $0x1y0 \in X$. Thus, by part (5) of the definition of X , we can conclude that $w = 0x1y0z = (0x1y0)z \in X$.
- Suppose $\mathbf{diff} x = 1$. Because $-1 + \mathbf{diff} v = 1 + -2 + \mathbf{diff} v = \mathbf{diff}(x1v) = \mathbf{diff} t = -1$, we have that $\mathbf{diff} v = 0$. Since $\mathbf{diff} x = 1$, we have that $x \neq \%$, so that $x = cy$ for some $c \in \{0, 1\}$ and $y \in \{0, 1\}^*$. Because c is a prefix of x , we have that $\mathbf{diff} c \geq 0$, and thus that $c = 0$. Because $1 + \mathbf{diff} y = \mathbf{diff}(0y) = \mathbf{diff} x = 1$, we have that $\mathbf{diff} y = 0$. Hence $w = 0x1v = 00y1v = (0\%0y1)v$. Since $\mathbf{diff} y = 0$ and $\mathbf{diff} v = 0$, we have that

$y, v \in Y$. Because y and v are proper substrings of w , the inductive hypothesis tells us that $y, v \in X$. Since $\% \in X$ (by part (1) of the definition of X) and $y \in X$, part (2) of the definition of X tells us that $0\%0y1 \in X$. Thus, by part (5) of the definition of X , we can conclude that $w = (0\%0y1)v \in X$.

- Suppose $w = 1t$, for some $t \in \{0, 1\}^*$. Since $-2 + \mathbf{diff} t = \mathbf{diff}(1t) = \mathbf{diff} w = 0$, we have that $\mathbf{diff} t = 2$. Because $\mathbf{diff} t \geq 1$, Lemma PS2.1.1 tells us that $t = x0u$, for some $x, u \in \{0, 1\}^*$ such that $\mathbf{diff} x = 0$ and $\mathbf{diff} u = \mathbf{diff} t - 1$. Hence $\mathbf{diff} u = 1$. Because $\mathbf{diff} u \geq 1$, Lemma PS2.1.1 tells us that $u = y0z$, for some $y, z \in \{0, 1\}^*$ such that $\mathbf{diff} y = 0$ and $\mathbf{diff} z = \mathbf{diff} u - 1$. Hence $\mathbf{diff} z = 0$.

Summarizing, we have that $w = 1t = 1x0u = 1x0y0z$ and $x, y, z \in Y$. Since x, y and z are proper substrings of w , the inductive hypothesis tells us that $x, y, z \in X$. By part (4) of the definition of X , we have that $1x0y0 \in X$. Thus, by part (5) of the definition of X , we can conclude that $w = 1x0y0z = (1x0y0)z \in X$.

Note that, in the preceding proof, we only use part (2) of X 's definition in the case when $x = \%$.

Problem 2

See the course website for the file `ps2-explain.sml`. Here is how `explain` was tested:

```
- use "ps2-framework.sml";
[opening ps2-framework.sml]
exception Error
val zero = - : sym
val one = - : sym
val isZero = fn : sym -> bool
val isOne = fn : sym -> bool
val diffSym = fn : sym -> int
val diff = fn : str -> int
val validStr = fn : str -> bool
datatype expl
  = Rule1
  | Rule2 of expl * expl
  | Rule3 of expl * expl
  | Rule4 of expl * expl
  | Rule5 of expl * expl
val strExplained = fn : expl -> str
val printExplanation = fn : expl -> unit
val test = fn : (str -> expl) -> str -> unit
val it = () : unit
- use "ps2-explain.sml";
[opening ps2-explain.sml]
val shortest = fn : (int -> bool) -> str -> str * str
val shortestPositive = fn : str -> str * str
val shortestNegative = fn : str -> str * str
val splitPositive = fn : str -> str * str
```

```

val explain = fn : str -> expl
val it = () : unit
- val doit = test explain;
val doit = fn : str -> unit
- doit(Str.fromString "%");
% is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "001");
001 = 001 @ % is in X, by rule (5)
  001 = 0 @ % @ 0 @ % @ 1 is in X, by rule (2)
    % is in X, by rule (1)
    % is in X, by rule (1)
    % is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "010");
010 = 010 @ % is in X, by rule (5)
  010 = 0 @ % @ 1 @ % @ 0 is in X, by rule (3)
    % is in X, by rule (1)
    % is in X, by rule (1)
    % is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "100");
100 = 100 @ % is in X, by rule (5)
  100 = 1 @ % @ 0 @ % @ 0 is in X, by rule (4)
    % is in X, by rule (1)
    % is in X, by rule (1)
    % is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "001010");
001010 = 001 @ 010 is in X, by rule (5)
  001 = 0 @ % @ 0 @ % @ 1 is in X, by rule (2)
    % is in X, by rule (1)
    % is in X, by rule (1)
  010 = 010 @ % is in X, by rule (5)
    010 = 0 @ % @ 1 @ % @ 0 is in X, by rule (3)
      % is in X, by rule (1)
      % is in X, by rule (1)
      % is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "010100");
010100 = 010 @ 100 is in X, by rule (5)
  010 = 0 @ % @ 1 @ % @ 0 is in X, by rule (3)
    % is in X, by rule (1)
    % is in X, by rule (1)
  100 = 100 @ % is in X, by rule (5)
    100 = 1 @ % @ 0 @ % @ 0 is in X, by rule (4)
      % is in X, by rule (1)
      % is in X, by rule (1)

```

```

    % is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "100001");
100001 = 100 @ 001 is in X, by rule (5)
  100 = 1 @ % @ 0 @ % @ 0 is in X, by rule (4)
    % is in X, by rule (1)
    % is in X, by rule (1)
  001 = 001 @ % is in X, by rule (5)
    001 = 0 @ % @ 0 @ % @ 1 is in X, by rule (2)
      % is in X, by rule (1)
      % is in X, by rule (1)
      % is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "100000011010");
100000011010 = 100 @ 000011010 is in X, by rule (5)
  100 = 1 @ % @ 0 @ % @ 0 is in X, by rule (4)
    % is in X, by rule (1)
    % is in X, by rule (1)
  000011010 = 000011 @ 010 is in X, by rule (5)
    000011 = 0 @ % @ 0 @ 001 @ 1 is in X, by rule (2)
      % is in X, by rule (1)
      001 = 001 @ % is in X, by rule (5)
        001 = 0 @ % @ 0 @ % @ 1 is in X, by rule (2)
          % is in X, by rule (1)
          % is in X, by rule (1)
          % is in X, by rule (1)
        010 = 010 @ % is in X, by rule (5)
          010 = 0 @ % @ 1 @ % @ 0 is in X, by rule (3)
            % is in X, by rule (1)
            % is in X, by rule (1)
            % is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "110001000001000111000");
110001000001000111000 = 110001000 @ 001000111000 is in X, by rule (5)
  110001000 = 1 @ 100 @ 0 @ 100 @ 0 is in X, by rule (4)
    100 = 100 @ % is in X, by rule (5)
      100 = 1 @ % @ 0 @ % @ 0 is in X, by rule (4)
        % is in X, by rule (1)
        % is in X, by rule (1)
        % is in X, by rule (1)
      100 = 100 @ % is in X, by rule (5)
        100 = 1 @ % @ 0 @ % @ 0 is in X, by rule (4)
          % is in X, by rule (1)
          % is in X, by rule (1)
          % is in X, by rule (1)
        001000111000 = 001 @ 000111000 is in X, by rule (5)
          001 = 0 @ % @ 0 @ % @ 1 is in X, by rule (2)
            % is in X, by rule (1)

```

```

    % is in X, by rule (1)
  000111000 = 000111000 @ % is in X, by rule (5)
  000111000 = 0 @ 001 @ 1 @ 100 @ 0 is in X, by rule (3)
    001 = 001 @ % is in X, by rule (5)
      001 = 0 @ % @ 0 @ % @ 1 is in X, by rule (2)
        % is in X, by rule (1)
        % is in X, by rule (1)
        % is in X, by rule (1)
      100 = 100 @ % is in X, by rule (5)
        100 = 1 @ % @ 0 @ % @ 0 is in X, by rule (4)
          % is in X, by rule (1)
          % is in X, by rule (1)
          % is in X, by rule (1)
        % is in X, by rule (1)
      val it = () : unit

```

Note that the last two tests produce explanations using all five rules of X 's definition.